

# ACTIVATOR

## LOADING

Type RUN" and press ENTER

## CONTROLS

Use joystick or the following keyboard controls...

K = UP  
Z = LEFT X = RIGHT  
M = DOWN  
SPACE = FIRE

Also, press DEL to Quit game, COPY to Pause, and any key to restart.

## PLAYING

Press FIRE or SPACE to start.

Your task is to find the seven fuel rods that are needed to reactivate Space Port Antari. They are individually identified by the number of projections each one has. You must get them back to the Reactor room (room 97). Return them in numerical order for a massive 100,000 point bonus.

To gain access to the different areas you must be carrying the correct pass, labelled A to G. Shoot the Alien life-forms by picking up a 'bullet', but remember you can only carry three things at once.

Map your progress carefully in order to find your way around. Mark the different types of doors and passes or you may find yourself with no way out. Remember, your time on Antari is strictly limited!